



RESUME

GERBEN PASJES

Leiden, The Netherlands
0031 6 18772130

gerbenpasjes.com
gerbenpasjes@gmail.com

*"To help people with my skills for solving visual problems,
and to create art that is worthwhile."*

EXPERIENCE

NEP Netherlands

01/2019 - present

Creative director, concept artist, designer

To be added

Jora Vision

04/2018 - 12/2018

Concept artist, illustrator, designer

Involved in concept design and masterplanning of parks
Prototyped and implemented several new workflows
Worldbuilding for creative direction
Involvement from early concept development stages to final delivery

KeokeN Interactive

09/2016 - 02/2018

Lead concept artist, art director on Deliver Us The Moon

Studio lead for visual design and art direction
Art directed a junior team of level designers and 3D artists (5p)
Direct involvement in narrative and level design
Lighting artist for opening levels (benchmark quality)
Graphic design and implementation of 2D assets in Unreal Engine 4
Modeling and implementation of 3D placeholder assets
Mentoring a new employee
Lead for the visual style and implementation of the user interface

Team6 Game Studios

02/2015 - 07/2016

Concept artist, art director on various games

Worked on 5 shipped titles ranging from mobile to PC to console
Art lead for 2 games
Designed mobile and console interfaces
Spearheaded an agile planning method
Adapted to different art styles for different projects

EDUCATION

Saxion University of Applied Sciences

09/2012 - 02/2017

Bachelor of Science, graduated with grade 9/A*/A+
Game development major, self-taught concept artist
Worked on 7 student projects, 3 of which with real clients

OTHER

Avid gamejam participant
Graduation coach - Mentored a Bachelor of Science student
Dutch Game Awards - Best Economic Achievement 2017
Interest in worldbuilding, philosophy, and systems

PROFICIENCIES

Strong verbal and written communication skills, space design, environments and props, graphic design

SOFTWARES USED

Photoshop, Cinema4D, Blender, Maya, MODO, Unreal Engine 4,
Keyshot, SketchUp, Octane, Unity3D, Perforce

Letters of recommendation available on request